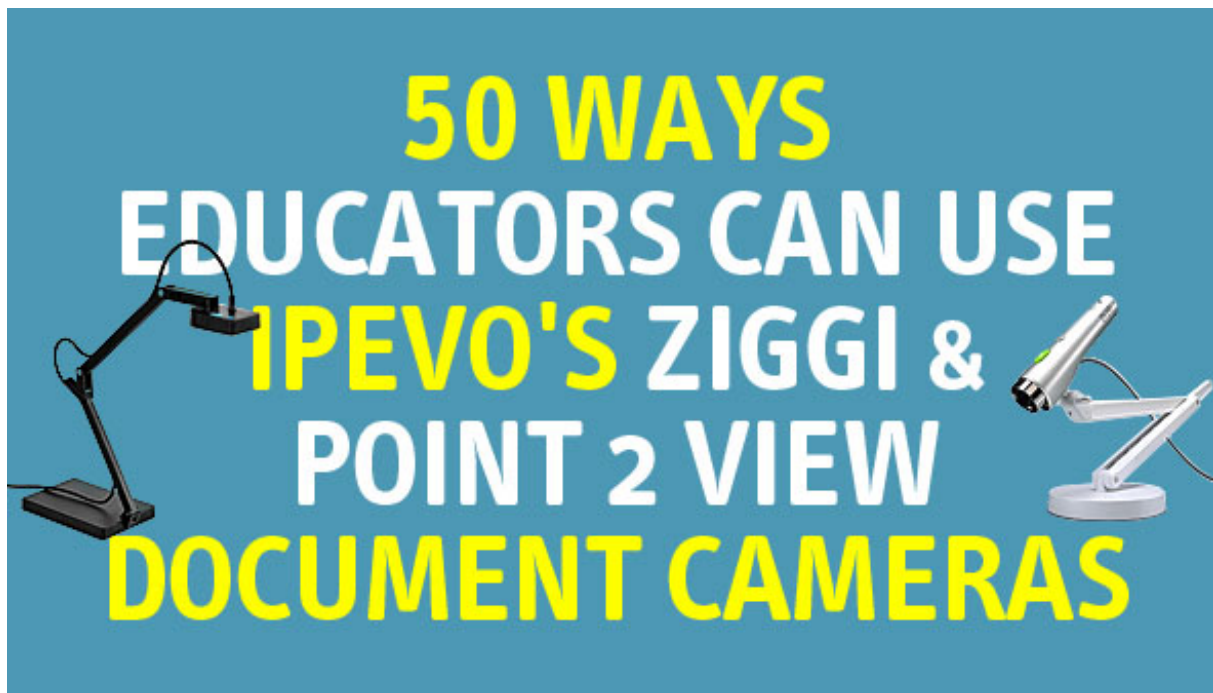


01/26/12 - 50 Ways Educators Can Use IPEVO's Ziggi and Point 2 View Document Cameras



In our [previous entry](#), we brainstormed some ways students can use [IPEVO's Ziggi](#) and the [Point 2 View Document Cameras](#).

But let's now talk about document cameras in the classroom from the teacher's point of view, from kindergarten to college. We put our heads together - and relied on a lot of feedback from educators we've talked to via email or in-person at Ed Tech conferences - to come up with **100 ways document cameras can enhance learning in the classroom**.

And here (drum roll, please) are the first fifty. Have other ideas to share? Please leave a comment!

1. **Chemistry lab** - Demonstrate the steps of a science experiment.
2. **Replace transparencies** - Transparencies take time to make and require an expensive, hot overhead projector. Work more comfortably, and more quickly, with a versatile doc cam.
3. **Steps of an assignment** - Display the requirements for a test or homework assignment.
4. **Digital clock** - Capture a stop watch or egg timer for a cheap but effective way to

keep students on task for tests and in-class assignments.

5. **Math manipulatives** - A doc cam is a great way to work out math problems.

6. **Geometry** - Teach shapes, angles, and how to use tools like the compass and protractor.

7. **School board meetings** - Doc cams are not just for students. Conduct meetings and display assessment data, agenda points, or anything else.

8. **Study guide** - Use the snapshot feature to capture images of notes or pages from the textbook. Faster than scanning!

9. **Handwriting** - Demonstrate proper technique and letter formation.

10. **Maps in social studies** - Say goodbye to huge pull-down maps.

11. **Graphs** - Teach about slopes, the x axis and y axis, and other concepts in a visual way.

12. **Calculator** - Show the class how to use a scientific calculator.

13. **Daily agenda** - Get everyone on the same page by displaying today's agenda.

14. **Thought of the day** - Share a quotation or encouraging thought to start the day off right.

15. **Let a student teach** - Have a student demonstrate for the class. It's sometimes the best way to learn.

16. **Model note taking** - Taking good notes is essential to education. Show them how.

17. **Impress parents** - Take snapshots of items from the day's curriculum and share with parents.

18. **Picture/photo books** - You may have only one of an expensive book. Now you can share with everyone.

19. **"Microscope"** - Zoom and Macro mode will capture fine details from circuit boards, for one example.

20. **Construction** - Show students how to build or construct something.

21. **Essay writing** - Give an interactive lesson about the parts of a good essay.

22. **Corrections** - Correct a student's work for the benefit of the classroom.

23. **Reader's theatre** - Display text from the script as students perform.

24. **Food** - Teach how to read nutrition labels and ingredients, or share a recipe.

25. **Current events** - Spur discussion with pictures or magazine/newspaper clippings.

26. **Measuring tools** - Teach about thermometers, rulers, etc.

27. **In-class contest** - Keep everyone excited by keeping track of an in-class contest, such as reading a certain number of books during the year.

28. **Grades** - Visually share how a project (like an essay) will be graded: 25% for grammar, 25% for thesis, etc.

29. **Dissections** - From frogs to fish, doc cams are perfect for demonstrating dissections in science class.

30. **Help for visual impairments** - Give any visually-impaired students large,

readable text.

31. **Reading aloud** - Help your visual learners by displaying text as you read aloud. Or, have students read from the displayed text.

32. **Early readers** - Related to #31, early readers can particularly benefit from watching your finger track text left to right. Plus, storybooks are more fun when students can clearly see the pictures.

33. **Parts of a book**- Identify things like the title page, table of contents and glossary.

34. **Origami** - Have fun with an origami lesson where everyone can follow along and attempt their own.

35. **Typography** - Compare fonts and page layouts in a graphic design class.

36. **Rules** - Establish your classroom's rules with a list.

37. **Word of the day** - Have a word of the day or create word walls/vocab walls.

38. **Art portfolios** - Capture your students' art projects with a snapshot and create an invaluable portfolio for student and parent.

39. **PowerPoint** - Images captured from the doc cam can be used in multimedia presentations like PowerPoint or iMovie.

40. **Freeze frame** - Snap an image during a crucial part of a science experiment, for one example, so that moment can be discussed later.

41. **Sheet music** - Teach musical annotation, or display music for band class.

42. **Dictionary** - Capture an actual page to show students how to use the dictionary.

43. **Money** - Use real coins to teach about money or solve math problems.

44. **Diagrams** - Show how to solve word problems in math by drawing diagrams.

45. **iPad** - Apple's iPad has a growing number of educational apps that you can share.

46. **Architecture** - From dioramas to intricate scale models, get up close and personal with 3D objects.

47. **Geology** - Show fine details from different kinds of rocks.

48. **Art technique** - A doc cam is perfect for demonstrating your drawing, painting, or sculpture technique in art class.

49. **Test answers** - Display the test as you go over test answers to increase comprehension.

50. **Archive** - Snap day-to-day images and archive them so you have a record of your curriculum.



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